

		Recepti	ion Long Term Pla	n			Early Learning Goo
Cycle A	Autumn I	Autumn 2	Spring 1	Spring 2	Summer I	Summer 2	
2026-27	Marvellous Me!	Let's celebrate!	Not all heroes wear	I went to visit a	If you go down to	Under the Sea	
	There's no place	Reach for the stars!	capes	farm one day	the woods today	Let's take a trip!	
Cycle B	like home		Once upon a lime	Down at the bottom	There's a rumble in		
2025-26				of the garden	lhe jungle		
Quality Texts	Me and my feelings	Jolly Christmas	Superworm	The Three Little Pigs	We're going on a bear	The Rainbow Fish	
J	Marvellous Me,	Postman	Supertato	Farmer Duck	hunt	Commotion in the	
	inside and out	Non-fiction stories	A Superpower Like	Little Red Hen	Goldilocks and the	Ocean	
	Feeling books (Sel)	about	Mine	The Hungry	Three Bears	Shark in the Park	
	Peace at Last	celebrations/festivals	Real Superheroes	Caterpillar	My Friend Bear	Shark in the Dark	
	Who's in my	Lighting a Lamp	Non Fiction-	Oliver's Vegetables	Where's my Teddy?	You Can't Take an	
	Family?	The Christmas Story	Emergency services	What the ladybird	The Gruffalo	Elephant on a Bus	
	All about families	Whatever Next	books	heard	Rumble in the Jungle	I wish I were a Pilot	
		Non-Fiction Space	Jack and the	The Teeny Weeny	Elmer	Room on the Broom	
		books	Beanstalk	Tadpole	Monkey Puzzle	Non-fiction stories	
		Aliens Love	Little Red Riding		Giraffes Can't Dance	about transport	
		Underpants	Hood		Tiger who came to tea	Lost and Found	
			Cinderella				
			The Three Billy Goals				
			Gruff				
	Monkey Puzzle by J	 Tulia Supertato by 1	 Paul	oals Jack and H	l he How to Catch o	Star by Oliver Jeffers	
D I. T IO	Donaldson	Linnet and S	Sue Gruff	Beanstalk	:	0 33	
Reception Top 10		Hendra					
Books	Shark in the Park by	y Nick Stick Man by I	Tulia Peace at Last b	oy Jill Handa's Surpr	ise by The Lion Ins	side by Rachel Bright	
	Sharrall	Donaldson	i Murphy	Eileen Brow	ne		
	5 Current Buns	5 Speckled Fi	rogs 5 Lillle Men i	in a Heads, Shoul	ders 10 (Green Bollles	
D		·	Flying Sauc	cer Knees and T	oes		
Reception Top 10	Dingle Dangle Scare	ecrow 10 Fal Sausa	iges The Grand Old	Duke Jack and J	ill Hey	Diddle Diddle	
Rhymes			of York		•		

	and Language	Listening, Attention and Understanding	 To understand how to listen carefully To understand why listening is important. To be able to follow directions. To make connections using their prior knowledge. To begin to learn songs, poems and rhymes. 	 To engage in story limes, joining in with repeated phrases and actions To listen to and talk about stories building understanding and familiarity To begin to understand how and why questions To respond to instructions with more than one step. 	 To ask questions to find out more and to clarify meaning To begin to understand humour To understand a range of complex sentence structures 	 To retell a story To follow a story without pictures or props. To retell a story confidently. To listen to songs, rhymes and poems, paying attention to how they sound 	• To understand questions such as who, what, where, when, why and how.	 To have conversations with adults and peers with back and forth exchanges To have a repertoire of songs, rhymes and poems. 	Listen attentively and respond to what they hear with relevant questions, comments and actions when being read to and during whole class discussions and small group interactions. Make comments about what they have heard and ask questions to clarify their understanding. Hold conversation when engaged in back-and-forth exchanges with their teacher and peers.
	Communication o	Speaking	 To be confident to talk To talk to the class teacher and other members of staff To learn new vocabulary. To talk in front of a small group. 	• To answer questions in front of whole class during lunch surgery • To use new vocabulary throughout the day.	 To develop the confidence to talk to other adults they see on a daily basis To talk in sentences using conjunctions, e.g. and, because. 	 To answer questions in front of whole class during show and tell sessions. To share their work to the class-standing up at the front. To use new vocabulary in different contexts. To engage with non-fiction books. 	 To link statements and stick to a main theme To take turns in longer conversations using well-pormed sentences To use talk to organise, sequence and clarify thinking, ideas, feelings and events To use talk to negotiate and problem solve. 	 To answer questions in front of whole class about a topic that interests them To talk to different adults around the school To talk about why things happen To talk in sentences using a range of tenses. 	Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary. Offer explanations for why things might happen, making use of recently introduced vocabulary from stories, non-fiction, rhymes and poems when appropriate. Express their ideas and feelings about their experiences using full sentences, including use of past, present and future tenses and making use of conjunctions, with modelling and support from their teacher.
-	Personal, Social and Emotional	Sel _f - Regulation	 To begin recognise different emotions To talk about their own emotions and begin to be able to say how they are feeling To focus during short class/group activities To follow one step instructions. 	 To talk about how they are feeling To begin to consider the feelings of others. To adapt behaviour to a range of situations using: To stop, To think and then To choose. 	 To focus during longer whole class lessons To follow two-step instructions. To become confident in choosing resources and their learning during structured play To begin to be able to adapt and persevere in the face of challenge. 	 To identify and moderate their own feelings, socially and emotionally To consider the feelings and needs of others To understand how people show emotions. 	 To control their emotions using a range of techniques To set a target and reflect on progress throughout To be able to talk about things they do well and what they want to do better. 	 To maintain focus during extended whole class teaching To follow instructions of three steps or more. 	Show an understanding of their own feelings and those of others and begin to regulate their behaviour accordingly. Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate. Give focused attention to what the teacher says, responding appropriately even when engaged in activity and show an ability to follow instructions involving several ideas or actions.

	Managing Self	 To wash hands independently To put their coat on independently using the plip trick. To hang their own coat on their peg To explore different areas within the environment. To use the toilet independently To make their lunch choices with adult support 	 To develop class rules and understand the need to have rules To have confidence to try new activities. 	 To begin to show resilience and perseverance in the face of challenge. To practise doing up their fastenings, e.g. zip, buttons, Velcro etc. To make their lunch choices in the dinner hall. 	• To develop independence when dressing and undressing for activities such as dressing up, pulting on wellies for the sandpit etc.	 To identify and name healthy foods To manage own basic needs independently. 	 To understand the importance of healthy food choices. To show resilience and perseverance in the face of challenge To show a 'can do' attitude To see themselves as a valuable person within the community To put uniform on and do up different fastenings with minimal support. 	Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Explain the reasons for rules, know right from wrong and try to behave accordingly. Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices.
	Building Relationships	 To seek support of adults when needed To gain confidence to speak to peers and adults To build positive relationships with all staff To begin to regulate their responses when working with different friends 	 To play with children who are playing with the same activity To begin to develop griendships. 	 To begin to work as a group with support To use taught strategies to support turn taking To have positive relationships with all staff 	• To listen to the ideas of other pupils and agree on a solution and compromise • To understand and accept freedom of choice and to be increasingly able to sort out own problems through talk.	• To work as a group • To begin to develop relationships with other adults around the school.	 To have confidence to communicate with adults around the school To have strong priendships. 	Work and play cooperatively and take turns with others. Form positive attachments to adults and griendships with peers. Show sensitivity to their own and to others' needs.
Physical	Gross Motor	 To move around safely in space To follow instructions and stop safely To stop safely and develop control when using equipment To follow instructions and play safely as a group To follow a path and take turns 	 To balance To run and stop To change direction To jump To hop To explore different ways to travel using equipment. 	 To copy, repeat and explore actions To explore and remember actions To use a prop with control and co-ordination To move with control and co-ordination, expressing ideas through movement To remember and repeat actions moving in time with the music 	 To create short sequences using shapes, balances and travelling action To balance and safely use apparatus To jump and land safely from a height To rock and roll To explore travelling around, over and through apparatus To create sequences 	 To aim when throwing and practise keeping score To follow instructions To move safely To play against a partner To develop coordination To strike a ball and keep score To work co-operatively as a team 	 To roll and track a ball To throw a ball at a target To dribble using hands To throw and catch with a partner To dribble a ball using feet To kick a ball at a target 	Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

		To work co-operatively		• To begin to use counts				
		with a partner		, and the second				
	Get set for	Introduction to PE	Ball Skills	Dance	Fundamentals	Games	Gymnastics	
	P.E	Ball Skills	Fundamentals		Games			
			Games		Gymnastics	-	-	
	Fine Motor	 To use a dominant hand To have secure shoulder, wrist and elbow pivot movements To develop hand strength To mark make using different shapes To begin to use a tripod grip when using mark making tools To use tweezer to transfer objects To thread large beads To use large pegs. To begin to copy letters. To hold scissors correctly and make snips in paper. 	 To begin to use anticlockwise movement and retrace vertical lines. To hold scissors correctly and cut along a straight and zigzagged lines. To use a tripod grip when using mark making tools To accurately draw lines, circles and shapes to draw pictures To hold a fork and spoon correctly. 	 To use a tripod grip when using mark making tools To hold scissors correctly and cut along a curved line To thread small beads To use small pegs To write taught letters using correct formation. 	 To hold scissors correctly and cut out large shapes To write letters using the correct letter formation and control the size of letters. 	 To hold scissors correctly and cut out small shapes To paint using thinner paintbrushes 	 To hold scissors correctly and cut various materials To create drawings with details To independently use a knife, fork and spoon to eat a range of meals To be confident in their skills as a writer. 	Hold a pencil effectively in preparation for fluent writing — using the tripod grip in almost all cases. Use a range of small tools, including scissors, paint brushes and cuttery. Begin to show accuracy and care when drawing.
Literacy	Comprehension	at books, holding them the correct way and turning pages.	 To engage in story times, joining in with repeated phrases and actions To begin to answer questions about the stories read to them To enjoy an increasing range of books including fiction, non-fiction, poems. 	 To act out stories To begin to predict what may happen in the story To suggest how a story might end 	• To retell a story • To follow a story without pictures or props • To talk about the characters in the books they are reading.	 To begin to answer questions about what they have read To use vocabulary that is influenced by their experiences of books. 	To answer questions about what they have read To know that information can be retrieved from books	Demonstrate understanding of what has been read to them by retelling stories and narratives using their own words and recently introduced vocabulary. Anticipate — where appropriate — key events in stories. Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role-play. Say a sound for each letter in the alphabet and at
		To recognise their nameTo orally blend words	 To blend simple words using known letter sounds. 	 To blend simple words using known letter sounds 	• To consolidate previous Phase 3 sounds: ai ee	range of structures: Short vowel CVCC	 To read words with a range of structures: 	least 10 digraphs.

	• To learn the tricky	● To learn the tricky	• To segment simple	igh oa oo oo ar or ur ow	Short vowel CVCC and	Long vowel sounds CVCC	Read words consistent with their phonic knowledge
	words is, I, the	words: as, and, has, his,	words with support.	oi ear air er	CCVC	and CCVC	by sound-blending.
		her, go, no into, she, he,	● To learn the tricky	• To consolidate all	Short vowels CCVCC	Long vowel sounds CCVC	
	/s/ as in snake	of, we, me, be	words: was you they my	tricky word previously	CCCVC and CCCVCC	CCCVC CCV and CCVCC	Read aloud simple sentences and books that are
	/a/ as in astronaut	/ff/ as in puff	by all are sure pure	taught	Longer words	Longer words	consistent with their phonic knowledge, including
	/t/ as in liger	/ll/ as in bell	/ai/ tail in the rain		Compound words		some common exception words.
	/i/ as in iguana	/ss/ as in mess	/ee/ sheep in a jeep	Words with double letters		• To read Phase 4 words	
	/p/ as in penguin	/j/ as in jellyfish	/igh/ a light in the night	Longer words	●To read words with	ending with:	
	/n/ as in net	/v/ as in volcano	/oa/ soap that goat	Words with two or more	word endings:	-s /s/	
	/m/ as in mouse	/w/ as in wave	/oo/ zoom to the moon	digraphs	-ing	-s /z/	
	/d/ as in duck	/x/ as in box	/oo/ hook a book	Words ending in —ing	-ed /t/	-es	
Word Reading	/g/ as in goat	/y/ as in yoyo	/ar/ march in the dark	Compound words	-ed /id/		
word Redding	/o/ as in octopus	/z/ as in zebra	/or/ born with a horn	Words with /s/ in the	-est	• To read rook words with	
	/k/ as in cat	/zz/ as in buzz	/ur/ curl the fur	middle		the endings:	
	/k/ as in kite	/qu/ as in queen	/ow/ wow owl	Words ending —s	●To learn the tricky	-ing	
	/k/ as in sock	words with /s/ at the end	/oi/ boing boing	Words ending with —es	words: said so have like	-ed /t/	
	/e/ as in elephant	/ch/ as in cherries	/ear/ get near to hear		some come love do were	-ed /id/ /ed/	
	/u/ as in umbrella	/sh/ as in shell	/air/ chair in the air		here little says there	-ed /d	
	/r/ as in rainbow	/th/ as in thumb	/er/ a bigger digger		when what one out today		
	/h/ as in helicopter	/ng/ as in ring	33 33		3	To consolidate all tricky	
	/b/ as in bear	/nk/ as in pink	Words with double letters:			words previously laught	
	/f/ as in flamingo	,	dd mm lt bb rr gg pp ff			words previously laught	
	/l/ as in lollipop	Words ending s /z/ (his)	Longer words				
		and with s /z/ added at	3				
		the end (bags)					
	• To copy their name.	• To write their name	• To form some	• To form some	• To form most	• To form lowercase	Write recognisable letters, most of which are
	• To give meanings to	• To use the correct	lowercase letters correctly	lowercase letters correctly	lowercase correctly	letters correctly	correctly formed.
	the marks they make	letter formation of taught	• To begin to write	and begin to form capital	• To begin to write	• To begin to write longer	Spell words by identifying sounds in them and
	• To copy laught letters	letters	sentences using fingers	letters	longer words which are	words and compound	representing the sounds with a letter or letters.
	 To write initial sounds 	• To write words and	spaces	• To write sentences	spelt phonetically	words which are spell	
	• To begin to write CVC	labels using taught	• To understand that	using finger spaces and	• To use finger spaces	phonetically	Write simple phrases and sentences that can be
Writing	3	sounds	sentences start with a	full stops	and full stops when	• To write sentences	read by others.
	words using laught sounds	• To begin to write	capital letter and end	• To spell words using	writing a sentence	using finger spaces and a	
		captions using taught	with a full stop	taught sounds	• To spell some taught	trill stob	
	• To begin to form	sounds	 To spell words using 	• To spell some taught	tricky words correctly	• To spell some taught	
	letters correctly with		taught sounds	tricky words correctly		common exception words	
	support	To form most taught			• To begin to read their	correctly	
		letters correctly.	• To spell some taught	To form most taught Interest to the second se	work back	• To read their work back	
			common exception words	letters correctly.	• To segment and write		
			correctly	• To segment and write	simple words	and check it makes sense	
				simple words.			

Mathematics	Number	 To recognise numbers I-3 To begin to subitise to 3. To find one more of numbers to 3 To find one less of numbers to 3 To explore the composition of 2 and 3 	 To recognise numbers I-5 To begin to subitise to To find one more of numbers to 5 To find one less of numbers to 5 To explore the composition of 4 and 5. 	 To recognise numbers 0-8. To subitise to 5 To find one more of numbers to 8 To find one less of numbers to 8 To explore the composition of 6, 7 and 8 To match the number to quantity. 	 To recognise numbers 0-10 To explore the composition of 9 and 10. To practise number bonds to 10 To know addition facts to make 5 To find one more of numbers to 10 To find one less of numbers to 10 To estimate a number of objects. 	 To recognise numbers to 20 To revise number bonds to 5 To explore how to make numbers above ten using tens and ones. To match the number to quantity 	 Writes simple sentences. Forms letters correctly and sits letters on the line To solve simple number problems To recap the composition of each number to 10 To know addition and subtraction facts to 10 To know doubling facts. 	Have a deep understanding of number to 10, including the composition of each number. Subitise (recognise quantities without counting) up to 5. Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.
	Numerical Patterns	 To say which group has more. To say which group has less. To compare quantities to 3 To count to 5. 	 To compare quantities to 5 To compare equal and unequal groups. 	 To count to 10 To count objects to 10. To compare quantities to 8 To begin to understand the different between odd and even numbers up to 8 To combine two groups of objects 	To compare quantities to 10 To explore odd and even numbers To order numbers to 10 To count back from 10. To combine two groups of objects To take away objects and count how many are left To begin to find the missing number.	 To count to 20 To add numbers To subtract numbers To order numbers to 20 To order numbers, e.g. 13, 15, 19 To begin to find the missing number in an addition and subtraction sentence problem 	 To know that 1, 3, 5, 7 and 9 are odd To know that 2, 4, 6, 8, 10 are even To double numbers up to 10 To find half of numbers up to 10 To share quantities equally. To combine groups of 2s, 5s and 10s. 	Verbally count beyond 20, recognising the pattern of the counting system. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.
	Shape, Space and Measure	•To match objects •To sort objects •To compare capacity, length, height, size •To finish a repeating pattern of 2 objects or colours	• To recognise and name square and rectangle. •To understand and begin to use positional language.	•To order objects by height and length •To order the days of the week •To measure height using cubes •To measure time	•To begin to name 3D shapes • To explore the properties of 3D shapes. •To explore patterns. •To develop spatial awareness	 To measure capacity To describe the properties of 3D shapes. To make pictures with shape arrangements To develop spatial reasoning. 	 To finish a repeating pattern To make patterns using shapes To name and describe 2D and 3D shapes. Visualise and build. 	Whilst there are no Early Learning Goals for this area, our pupils will enjoy rich learning opportunities to develop their skills in terms of spatial reasoning, shape and measure.

World	Past and Present	■To recognise and name circle and triangle. ■To know about my own life-story ■To know how I have changed ■To talk about the lives of the people around us.	•To know about the past through settings, characters and events encountered in books read in class and storytelling (through story time) • To know about sigures from the past (Tim Peake)	•To begin to name 3D shapes •To explore the properties of 3D shapes. •To know about the past through settings, characters and events encountered in books read in class and storytelling (through story time) •To know that Fairy tales have been around for a long time •To know that the emergency services exist and what they do.	•To know about the past through settings, characters and events encountered in books read in class and storytelling (through story time)	•To know about the past through seltings, characters and events encountered in books read in class and storytelling (through story time)	•To know about the past through settings, characters and events encountered in books read in class and storytelling (through story time)	Talk about the lives of the people around them and their roles in society. Know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class. Understand the past through settings, characters and events encountered in books read in class and storytelling.
Understanding the 1	People, Culture and Communities	• To know about family structures and talk about who is part of their family • To identify similarities and differences between themselves and peers. • To know the name of our school and that it is in Chaddesden • To know about features of the immediate environment • To know about people who help us within the local community • To draw information from a simple map	 To talk about the Christmas Story and how it is celebrated To know that people around the world have different religions To talk about Diwali and how it is celebrated To talk about how Bonfire Night is celebrated To talk about Hannukah and how it is celebrated To explore similarities and differences between celebrations To know what the role of an astronaut is 	To talk about things that they find interesting To identify ways to look after animals and plants To think about the wonders of the natural world To identify ways people look after our world	• To talk about the Easter Story and how it is celebrated • To talk about people who are special to us • To describe what makes their griends and family special to them • To reflect on the question "Am I a good friend?" • To begin to identify which stories special people tell in different religions	 To talk about somewhere that is special to themselves To be aware that some religious people have places which have special meaning for them To recognise a place of worship To identify some significant features of sacred places 	 To talk about some religious stories To begin to identify some sacred texts (Bible, Qur'an) To recognise some religious words To begin to explore similarities and differences between stories 	Describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps. Know some similarities and differences between different religious and cultural communities in this country, drawing on their experiences and what has been read in class. Explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non-fiction texts and — when appropriate — maps.

	RE: Where do we belong?	RE: Which limes are special and why?	RE: What is special about our world and why?	RE: Which people are special and why?	RE: Which places are special and why?	RE: Which stories are special and why?	
The Nature World	• To know about and recognise the signs of Autumn • To respect and care for the natural environments	•To know about and recognise the signs of Winter • To explore the changes in matter (greezing) • To know what nocturnal means • To identify nocturnal animals • To know that we live on Earth • To know aspects of the solar system: sun, Earth and moon • To identify ways people reach the moon • To identify the things humans need to stay alive • To explore different light sources	• To identify different settings (woods, meadow, castle)	• To know about and recognise the signs of Spring • To identify that animals can live in different places (mud, field, pond) • To identify the stages of a life cycle (butterfly, frog) • To identify the things needed for plants to live • To observe what happens when beans are planted	• To identify that animals can live in different places (jungle, desert)	• To know about and recognise the signs of Summer • To know how to stay safe in Summer • To identify that animals can live in different places (in the sea/near the sea) • To recognise similarities in this country to life in other countries	Explore the natural world around them, making observations and drawing pictures of animals and plants. Know some similarities and differences between the natural world around them and contrasting environments, drawing on their experiences and what has been read in class. Understand some important processes and changes in the natural world around them, including the seasons and changing states of matter.
Expressive Arts and Design Materials	To name colours To experiment with mixing colours To create simple representations of people and objects To draw and colour with pencils and crayons To role play using given props and costumes To explore different techniques for joining materials. (Glue Stick) To know how to work safely and hygienically.	techniques for joining materials. (Glue Stick, PVA) • To know how to work	• To experiment with different mark making tools such as art pencils, pastels & chalk • To explore different techniques for joining materials (Glue Stick, PVA, Masking Tape) • To know how to work safely and hygienically. • To use non-statutory measures (spoons, cups) • To use some cooking techniques (spreading,	• To use natural objects to make a piece of art • To share creations and talk about the process • To explore different techniques for joining materials (Glue Stick, PVA, Masking Tape, Split Pins) • To make props and costumes for different role play scenarios • To know how to work safely and hygienically. • To use non-statutory	 To know which prime colours you mix together to make secondary colours To plan what they are going to make (cooking, wood work, construction, junk modelling) To draw more detailed pictures of people and objects To manipulate materials To create observational drawings 	 To know some similarities and differences between materials To learn about and compare artists To explore, use and refine a variety of artistic effects to express their ideas and feelings To share creations, talk about processes and evaluate their work To adapt work where necessary 	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. Make use of props and materials when role playing characters in narratives and stories.

Being Imaginative	 To use non-statutory measures. (spoons, cups) To use some cooking techniques To use different construction materials. To sing and perform nursery rhymes To experiment with different instruments and their sounds To talk about whether the like or dislike a piece of music To create musical patterns using body percussion To use costumes and 	 To learn and perform songs in the Christmas Concert To pitch match To sing the melodic shape of familiar songs. To begin to build up a repertoire of songs To sing entire songs To use costumes and resources to act out narratives 	culting, threading, coring, mixing) (Sandwiches) • To use tools to cut and join wood • To know the names of tools. • To create musical patterns using un-tuned instruments • To begin to create costumes and resources for role play.	measures. (spoons, cups) To use some cooking techniques To associate genres of music with characters and stories To create costumes and resources for role play.	 To know how to work safely and hygienically. To use non-statutory measures. (spoons, cups) To move in time to music To learn dance routines To join in with whole school singing assemblies. To act out well know stories To follow a musical pattern to play tuned instruments To create narratives 	 To use some cooking techniques To create own compositions using tuned instruments To invent their own narratives, making costumes and resources. To join in with whole school assemblies for transition 	Invent, adapt and recount narratives and stories with peers and their teacher. Sing a range of well-known nursery rhymes and songs. Perform songs, rhymes, poems and stories with others and when appropriate, try to move in time with music.
	resources to act out narratives.		M . C 11.12	M · M· ·l I II ·l	based around stories.	M . D DI C	
Get Set For Music	Music: Journeys Unit 2	Music: Whatever the Weather Unit 2	Music: Space Unit 2	Music: Minibeasts Unit 2	Music: Circus Unit 2	Music: Deep Blue Sea Unit 2	